//structure padding.

Using Pragma pack

#include <stdio.h>

#pragma pack(1)

struct padding

{

short int s;

int i;

char c;

};

int main()

{

struct padding s;

printf("Size of s is: %ld\n", sizeof(s));

}

Using Attribute:

#include <stdio.h>

struct s

{

char ch;

float f;

char c;

short int s;

} \_\_attribute\_\_((packed));

int main()

{

struct s pack;

printf("Size of pack is: %ld\n", sizeof(pack));

}